

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	64	(Codilian near Raffi).in.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:35
L2	3	(vallis near Mark).in.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:31
L3	0	1 and 2	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:31
L4	138306	(disk adj drive)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:35
L5	669008	track\$2	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:35
L6	1632302	head	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:35
L7	3890	command adj (queue or buffer)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:36
L8	13734	(disk adj controller\$2)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:36
L9	713	(rotation\$4 adj position adj optimization) or RPO	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:37

L10	163	seek adj latency	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:37
L11	4	settle adj latency	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:39
L12	543	rotation\$4 adj latency	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:38
L13	538783	vibration	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:39
L14	6358	disk near4 vibrat\$4	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:38
L15	0	setle adj latency	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:39
L16	7	10 and 13	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:39
L17	741376	vibrat\$4	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:52
L18	8	17 and 10	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:40
L19	39	12 and 17	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:40

L20	65	9 and 17	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:00
L21	1	7 and 20	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:41
L22	1	19 and 20	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:47
L23	41	10 and 12	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:47
L24	2	23 and 17	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:47
L25	20	9 same 17	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:47
L26	3	9 same 10	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:53
L27	0	9 same 11	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:53
L28	8	9 same 12	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:53
L29	3	26 and 28	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 13:54

L30	20	9 same 17	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:06
L31	13872	(detect\$4 or monitor\$4) adj vibrat\$4	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:07
L32	784503	(disk adj drive) or disk\$2	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:07
L33	1276	31 and 32	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:08
L34	4	9 and 33	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:09
L35	25565	"711"/\$.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:10
L36	98131	"360"/\$.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:11
L37	81776	"369"/\$.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:11
L38	200752	35 or 36 or 37	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:11
L39	44	9 and 38	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:12

L40	11918	17 and 38	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:12
L41	1	39 and 40	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/07/14 14:12


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1 [On-line extraction of SCSI disk drive parameters](#)

Bruce L. Worthington, Gregory R. Ganger, Yale N. Patt, John Wilkes

 May 1995 **ACM SIGMETRICS Performance Evaluation Review , Proceedings of the 1995 ACM SIGMETRICS joint international conference on Measurement and modeling of computer systems**, Volume 23 Issue 1

 Full text available: [pdf\(1.21 MB\)](#)

 Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Sophisticated disk scheduling algorithms require accurate, detailed disk drive specifications, including data about mechanical delays, on-board caching and prefetching algorithms, command and protocol overheads, and logical-to-physical block mappings. Comprehensive disk models used in storage subsystem design require similar levels of detail. We describe a suite of general-purpose algorithms and techniques for acquiring the necessary information from a SCSI disk drive. Using only the ANSI-standa ...

2 [Designing computer systems with MEMS-based storage](#)

Steven W. Schlosser, John Linwood Griffin, David F. Nagle, Gregory R. Ganger

 November 2000 **Proceedings of the ninth international conference on Architectural support for programming languages and operating systems**, Volume 34 , 28 Issue 5 , 5

 Full text available: [pdf\(439.06 KB\)](#)

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For decades the RAM-to-disk memory hierarchy gap has plagued computer architects. An exciting new storage technology based on microelectromechanical systems (MEMS) is poised to fill a large portion of this performance gap, significantly reduce system power consumption, and enable many new applications. This paper explores the system-level implications of integrating MEMS-based storage into the memory hierarchy. Results show that standalone MEMS-based storage reduces I/O stall times by 4-74X over ...

3 [Designing computer systems with MEMS-based storage](#)

Steven W. Schlosser, John Linwood Griffin, David F. Nagle, Gregory R. Ganger

 November 2000 **ACM SIGPLAN Notices**, Volume 35 Issue 11

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For decades the RAM-to-disk memory hierarchy gap has plagued computer architects. An exciting new storage technology based on microelectromechanical systems (MEMS) is poised to fill a large portion of this performance gap, significantly reduce system power consumption, and enable many new applications. This paper explores the system-level implications of integrating MEMS-based storage into the memory hierarchy. Results show that standalone MEMS-based storage reduces I/O stall times by 4--74X ove ...

4 System architectures for computer music

John W. Gordon

June 1985 **ACM Computing Surveys (CSUR)**, Volume 17 Issue 2

Full text available:  pdf (4.61 MB)


Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Computer music is a relatively new field. While a large proportion of the public is aware of computer music in one form or another, there seems to be a need for a better understanding of its capabilities and limitations in terms of synthesis, performance, and recording hardware. This article addresses that need by surveying and discussing the architecture of existing computer music systems. System requirements vary according to what the system will be used for. Common uses for co ...

5 Papers: Tactile user interface: Haptic techniques for media control

Scott S. Snibbe, Karon E. MacLean, Rob Shaw, Jayne Roderick, William L. Verplank, Mark Scheeff

November 2001 **Proceedings of the 14th annual ACM symposium on User interface software and technology**

Full text available:  pdf (1.05 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We introduce a set of techniques for haptically manipulating digital media such as video, audio, voicemail and computer graphics, utilizing virtual mediating dynamic models based on intuitive physical metaphors. For example, a video sequence can be modeled by linking its motion to a heavy spinning virtual wheel: the user browses by grasping a physical force-feedback knob and engaging the virtual wheel through a simulated clutch to spin or brake it, while feeling the passage of individual frames. ...

Keywords: Haptic force feedback, interaction techniques, media browsing, multimedia control, tangible interfaces, user interface design, video editing

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